



# RULES

#### MAIN RULES OF THE ADVENTURE GOLF:

- 1. 2-6 palyers can take part in the game
- 2. Each player receives a dolf stick and a ball
- 3, The call is to be led to the hole with the lowest number of strokes
- 4. The first stroke is at the start point
- 5. The next player can start the game only when the previous player reaches the hole
- 8. The player who reaches the hole with the ball:
- with the first stroke gets 1 point
- with the second stroke gets 2 points
- with the third stroke gets 3 points etc..
- The winner of the game is the person who obtains the lowest number of points on all golf courses

#### SAFETY MEASURES DURING PLAYING ADVENTURE GOLF:

## During the game it is obligatory to:

- 1. Follow the main rules of the Adventure Golf Game
- 2. Only the persons playing the game can stay on the tracks
- 3. Maximum number of palyers is 6
- 4. The game is open to children over 6 years of age on their own, but their adullt carers must be nearby
- 5. Children under 6 years of age may play under adult supervision
- 6. Legal guardians of minors are responsible for any damage to property
- Persons staying within the area of Adventure Golf are absolutely obliged to follow all the instructions and guidelines given by the staff of Szyszka Park

### IT IS PROHIBITED TO:

- 1. Throwing a ball
- 2. Waving or throwing a golf stick
- Disturbing other players while they are playing
- 4. Entering the structure of a golf course
- 5. Running on golf courses
- 6. Bringing in any food on golf courses

PURCHASING A TICKET IS EQUIVALENT WITH ACCEPTING THESAFETY RULES AND MAIN REGULATIONS OF PLAYING THE ADVENTURE GOLF